

	<p>Pascoes 2024 TNZM National Teams Championships</p> <p>29th – 31st March Christchurch</p>	
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The 2024 Event is to be hosted by:



Venues:

Wilding Park	Event Headquarters, 113 Woodham Road, Linwood, 18 hardcourts
Shirley Tennis Club	102 Woodchester Street, Shirley
Spreydon Tennis Club	71 Domain Terrace, Spreydon

Social Function and Venue Information will be forwarded to TNZM Clubs when available.



<p>Event Contact: (Tournament Controller)</p>	<p>Lyndsay Dick TNZM Administrator 027 667 0002</p>	<p>tnzseniors@xtra.co.nz www.tenniseniors.kiwi</p>
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<p>Entries Close:</p>	<p>Thurs. 29th February 2024 Entries to come from Masters Club Secretaries</p>
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EVENT RULES

Ownership:

The Championships shall be owned by and under the direction of Tennis NZ Masters Inc. who may assign all or any rights to the host Masters/Seniors Club.

Eligibility:

- Age Groups: Men & Women: 30+, 35+, 40+, 45+, 50+, 55+, 60+, 65+, 70+, 75+
- To be eligible to participate in any age group, a player shall have reached the minimum age limit by 31st December 2024.
- Teams may consist of mixed ages but must be entered in the age group section of the youngest player of that team
- All players must be a **current financial member of a Masters/Seniors Club or Masters Club of Origin (MCO).**

****Masters Club (MC) or Masters Club of Origin (MCO):***

Players Masters Club membership is determined by where they currently reside.

If any players wants to nominate a Masters Club of Origin, then they must email

tnzseniors@xtra.co.nz for this to be recorded on the Masters National Database. This must be where they have played for the majority of their life or where they were born.

Once a player has nominated their MCO and it's recorded on the National Database and will be locked in for a three year period, this cannot be changed unless a written submission is received and approved by TNZM Management.

- **A player must play for the Masters Club (MC) where they reside or have nominated as their Masters Club of Origin (MCO)*. This rule must be adhered to.**
- A player playing for a Club other than where they reside, must have a **player release form** from their home club. A player release form from their home Club will not be required if no teams have been entered from their Club.
- A dispensation request must be received by the TNZM Match Committee 1 month prior to the tournaments entry close date from clubs/teams who wish to use players outside the eligibility rules.

Team Composition:

- A team consists of a minimum of 4 players and a maximum of 6 players

- All players date of birth, Match Hub ranking doubles ranking (or WTN points) and MC or MCO must be indicated on the entry form.
- **TEAM PERSONNEL CHANGES: Captains please note:** Any team change MUST be registered prior to the commencement of the tournament to the National Administrator. Email tnzseniors@xtra.co.nz
- Each Masters/Seniors club may enter more than one team in each age group with the understanding that additional teams may be placed in a different section from the one entered, should it be necessary.
- Players can be drawn from the home Club **and two adjacent Clubs** (3 clubs in total). A list of adjacent clubs is below.
- A 70+ or 75+ team can be drawn from the home club, two players from an adjacent club and two players from any other club.
- Team name to be the club represented. Where there's more than one team from a club in an age group, use either No.1 and No. 2 or colours. (If a team has more than one player from an adjacent Club, the **team name** must include both Clubs.)

If a team enters that does not comply with the above rules, they will be called a *Composite team* and will be allowed to participate but will not be eligible to win the age group entered.

Events/Age Groups:

All events will be Round Robin Draws

1. Events with just **one age group**
 - Where there is no play-offs scheduled on the last afternoon the winner will be the team with the most accumulated points
 - Where there are play-offs scheduled the winner will be the team that won the play-off between 1st & 2nd in their respective age group. The play-offs are deemed to be a new competition and points start from scratch
2. Events with **more than one age group**
 - Where there is an age group with only **one team**
This team must accumulate the most points in the combined age event to win medals.
There will be no play-offs for this group
 - Where there is an age group with **two teams**
The team that accumulated the most points in the event will receive the winners medals.
There will be no play-off for this group
 - Where there is an age group with **three or more teams**
The team that accumulated the most points in the event will receive the winners medals
OR
Where, if time permits and play-offs are scheduled then the team that won the play-off

between 1st & 2nd in their respective age groups will receive the winners medals
The play-offs are deemed to be a new competition and points start from scratch

Scoring:

Ties

Sets won	2 points
Sets lost	0 points
Uncompleted sets	1 point per team
Tie won	4 bonus points
Tie drawn	2 bonus points per team

- if sets are equal a countback of games will determine the winner
- if games are equal then the points for the tie are shared equally by each team

Draw Standing

If teams in an age group are **equal on points** the standing in the group is to be determined by:

- Two teams; the head to head result will apply
- Three or more teams; total sets won; if still equal games won

Draw Formats:

1. Two matches of two tie-break sets – 2 hours & 45 minutes per tie.
Total points per tie - 12.
2. Two matches of two tie-break sets PLUS two one set **Reverse Doubles** – 4 hours & 5 minutes per tie.
Total points per tie - 16.
 - Captains may play their pairings in “any combination” except that the four players nominated as pairings for the 3rd & 4th rubbers must not be the same as those pairings that played the first two rubbers
 - The top ranked player in each contest must play in the top pairing for the Reverse Doubles
 - Teams may use an eligible reserve player in the Reverse Doubles (if this player is your team’s top ranked player, then they must play in the top position)
 - Reverse Doubles should commence with delay & no hit-up will be permitted except if a new player is introduced, and then a 3 minute warm-up is permitted

TEAM CAPTAIN GUIDELINES

RESULT SHEETS, BALLS & RESULTS:

- The captain of the first named team in the draw for each contest is responsible for collecting the result sheet and tennis balls from the venue controller. The captain of the winning team is

to return them at the conclusion of the contest.

- Play commences and ends on the sound of the venue hooter/bell. The time slots for each tie are as indicated in the draw.
- Contests must be played to completion and not stopped earlier if a contest decision has already been reached.
- It is the responsibility of all team captains to ensure team names are **printed clearly** on “results sheets”, together with the “correct results”. An incorrect result sheet could cost your team a loss of points.
- Teams can only use the court they are allocated (for equal timing reasons)

TEAM PAIRINGS:

- The player with the top Match Hub points to be ranked at No 1 in the team and must play in the top doubles.
- The Number 1 and 2 pairings to be nominated in order of merit before the start of each contest.
- Any two players who have played as partners in the No.1 position, may not be placed (as partners) in the No. 2 position in any other contest.
Penalty: loss of all points of games won by the offending pair.

REPLACEMENTS:

- If a player, through sudden illness or injury, has to be replaced during the course of a match the SET in progress will be forfeited – ALL SETS that have been played by the replaced player shall stand – likewise all sets played by the replacement player.
E.g. Team A vs Team B: Team A is leading 4-1 when there is an injury to Team A, the set then becomes 6-4 to Team B. The replacement plays the second set.

TEAM DEFAULTS:

- Where default or forfeit of a team is inevitable, the Tournament Referee has the power to disregard all points against the defaulting team, or adjudicate on any matters that are relevant.

LATE ARRIVAL OF PLAYERS:

- Should one or two members of a team fail to appear at the designated playing venue within 15 minutes of the scheduled starting time of the contest, any two players of that team present may commence the match.
- Should the “missing players” arrive later, they may participate as follows depending on the stage the contest has reached.
 - If the first set between the players initially present has commenced, the “missing players” can only play one set of their first doubles, the other set being recorded as 0-6.
 - If the second set between the players initially present has concluded, the “missing players” shall not be entitled to play any sets and the two sets not played shall be

forfeited and each scored 6-0 in favour of the team fielding four players. Should this result in sets and games being even, the team receiving the forfeits shall be recorded and scored as the winner and the other team the loser.

INJURY OR EMERGENCY:

- If, due to injury, heat exhaustion or emergency, a team cannot field four of its registered players, a registered player from an older age group or from a lower graded team of the same age group may be substituted.

CANCELLED CONTEST:

- Is one in which there is no play at all. In this case, the total points for the contest are shared equally by each team and count towards the final result of the round robin competition.

WEATHER:

- Regardless of weather conditions, players must remain at their venue until such time as the Tournament Controller &/or Referee abandons play.
- If the weather deteriorates during play the venue controller will make a decision, in consultation with the other venue controllers and the Tournament Controller &/or Referee. All play will stop by the sounding of the bell/horn so as to avoid injury of players.
- The score must be recorded at that time on the score sheets and if the play is re-continued, a bell will sound to restart the play but there will be no extension of time.

MEDALS:

Medals will only be awarded for events with two entries from same age group UNLESS the sole age group team in a combined event wins grade. Exception is the 70+ & 75+ events.

“John Mickell Cup”:

The Seniors Club with the best overall team result from all their teams will be awarded the John Mickell Trophy for the Premier Club in that particular year. Clubs must have a minimum of two teams to qualify.

BALLS:

Wilson US Open tennis balls will be used for all contests.

Individual results will not be loaded into TNZ Match Hub as the event format does not meet the prerequisite for ranking points.

The organisers reserve the right to divide, amalgamate or otherwise deal with age groups where there are too many or too few teams. In a manner which they consider will provide the best standard of competition for all.

ADJACENT CLUBS

Auckland:	North Harbour, Counties, Manley Park, South Auckland
Canterbury:	West Coast, Marlborough, South Canterbury, Canterbury Country
Canterbury Country:	Canterbury, West Coast, Marlborough, South Canterbury
Counties:	Auckland, South Auckland, Thames Valley, Waikato
Eastern Bay of Plenty:	Western BOP, Rotorua/Taupo, Hawkes Bay, Gisborne
Gisborne:	Eastern BOP, Wairoa, Hawkes Bay, Rotorua/Taupo, Waikato
Hawkes Bay:	Wairoa, Gisborne, Eastern BOP, Manawatu, Wanganui, Masterton, Rotorua/Taupo
Hutt Valley:	Masterton, Manawatu, Kapi Mana, Wellington, Marlborough, Nelson
Kapi Mana:	Manawatu, Wellington, Hutt Valley, Masterton, Taranaki
Lower Northland:	Northland, Manly Park, North Harbour
Manawatu:	Wanganui, Masterton, Hawkes Bay, Hutt Valley, Kapi Mana, Taranaki
Manly Park:	Lower Northland, North Harbour, Northland, Auckland
Marlborough:	Wellington, Hutt Valley, Nelson, Canterbury, West Coast, Canterbury Country
Masterton:	Manawatu, Hawkes Bay, Hutt Valley, Kapi Mana, Wellington
Nelson:	Marlborough, Hutt Valley, Wellington, West Coast, Canterbury
North Harbour:	Lower Northland, Manly Park, Auckland, Northland
North Otago:	South Canterbury, West Coast, Otago, Canterbury Country
Northland:	Lower Northland, North Harbour, Manly Park
Otago:	North Otago, West Coast, South Canterbury, Canterbury Country
Rotorua/Taupo:	Western BOP, Waikato, Eastern BOP, Wanganui, Hawkes Bay, Gisborne, Wairoa
South Auckland:	Counties, Auckland, Thames Valley, Waikato
South Canterbury:	Canterbury, Canterbury Country, West Coast, North Otago, Otago
Taranaki:	Waikato, Manawatu, Wanganui, Kapi Mana
Thames Valley:	Counties, South Auckland, Waikato, Western BOP
Waikato:	Counties, South Auckland, Thames Valley, Rotorua/Taupo, Taranaki
Wairoa:	Gisborne, Hawkes Bay, Rotorua/Taupo
Wanganui:	Rotorua/Taupo, Taranaki, Manawatu, Hawkes Bay
Wellington:	Masterton, Kapi Mana, Hutt Valley, Marlborough, Nelson
West Coast	Nelson, Marlborough, Canterbury, South Canterbury, North Otago, Otago, Canterbury Country
Western Bay of Plenty:	Thames Valley, Rotorua/Taupo, Eastern BOP