



PLANITPRO Midweek Competition - Winter 2024

DATES / TIMES: Monday 13th May to Friday 6th September (tbc)
A GRADE - Monday, B GRADE - Tuesday, B/C GRADE - Friday
9:00am-10:30am, 10:30am-12.00pm, 12.00pm-1:30pm or 1:30pm-3.00pm

VENUE: Indoors at the Renouf Tennis Centre

TIE FORMATS: Each contest will be allocated two courts for 90 minutes (1.5 hours). **The first team listed in a tie will be responsible for starting the match timers (for example, by setting phone alarms at 9:45am and 10:30am).**

Each match is the best of fifteen games, tiebreak if necessary, at seven games all.

If a point is in play when timer sounds, that point only should be completed. Count only completed games and tie-breaks in results at the sound of the timer. Matches will be considered a draw if a tiebreak is incomplete.

Each contest comprises 4 doubles matches. Each player will play 2 doubles matches in each contest in the following order:

	Court 1	Court 2
First Games (45 mins)	1&2 v 1&2	3&4 v 3&4
Second Game (45 mins)	1&3 v 1&3	2&4 v 2&4

TEAM LISTS: Teams may be mixed gender (limited to A grade 2 men per contest, B & B/C grades 1 man per contest).
A player may play in a maximum of one team per Grade/day.

Guide to grades:

A Grade: No Premier 1 men and no more than one Premier 2 man or two Premier 3 men per team.

B Grade: No Premier men, no Tecnifibre 1 men and no Premier 1/2 women.

B/C Grade: No Premier men, Tecnifibre 1/2 men, or Premier women

Players must play in order of merit as per the TEAM LIST. Teams must list all players in order of merit, at the start of the competition. Team lists will be published on MatchHub, players will be set up with codes should they not already have one.

The ranking order of players in a team may be varied by the team captain up until but not including the final 3 rounds. Alterations to ranking order must be made by email to midweek@tenniscentral.co.nz prior to Round ? (date tbc) for A grade, Round ? (date tbc) for B Grade and Round ? (date tbc) for B/C Grade.

There is no limit to the number of players on a team list, however players may only **play in one team** in each grade/day. Players may fill-in for a team in a different grade/day but need to be added to the team list first.

Additional players may be added to the TEAM LIST by emailing midweek@tenniscentral.co.nz prior to a new player taking to the court for their first contest.

A player may also request to be transferred from one team list to another, in the same grade, provided they have not yet played for the team they are transferring from.

CONTESTS: Contests must be played as per the contest schedule.

Four players only, per team, can play in each contest. However, if a player is injured during one of the matches of a tie, that player may be replaced in a subsequent match by another, provided that the replacement player has a lower order of merit in the team list than the injured player and is available to play within the normal time limits. Players must play in order of merit as per TEAM LIST.

Normal rules of tennis apply. The second deuce sudden death rule applies to be played on the second deuce of any game. Receiving pair will decide which player receives serve.

Teams not on court at scheduled start time will be penalized 1 game for every 5 minutes they are late. 15+ minutes, they lose that match (8-0). Next match to start 30 minutes after that.

A maximum of three minutes may be used for warm-up at the start of any tie.

RESULTS / POINTS: The winning team to record tie results on MatchHub within 48 hours of completion of play.

Two points to be awarded for each match won, plus one bonus point for the team that won the contest.

If matches are equal, 2-2, games won determine the team that won the contest.

If matches and games are equal, no bonus point is awarded to either team.

GRADES: The number of entries in each grade will determine the format of the competition. **Teams can expect a minimum of 14 contests. Each grade will be limited to 16 teams.**

Draws will be emailed to team contacts and published on the Tennis Central website and app.

PLAYING DATES:

MONDAY	TUESDAY	FRIDAY
13 May	14 May	17 May
20 May	21 May	24 May
27 May	28 May	31 May
No Play: King's Birthday 3 June	No Play: 4 June	07 June
10 June	11 June	14 June
17 June	18 June	21 June
24 June	25 June	No Play: Matariki 28 June
01 July	02 July	05 July

No Play School Holidays: 6 July - 21 July

22 July	23 July	26 July
29 July	30 July	02 August
05 August	06 August	09 August
12 August	13 August	16 August
19 August	20 August	23 August
26 August	27 August	30 August
02September	03 September	06 September

BALLS:

First named teams on the draw sheet are to supply 4 new (or near new) **Tecnifibre X-One** balls, per contest, available from PLANiTPRO pro shop. It is expected that a team would use the same balls for two rounds, which means that each ball would have three hours of use. PLANiTPRO is offering a one-off discount on cans of balls for \$18 each (max. 4 cans per team \$72) available on the first day of play only. One person only from each team to collect and pay at the PLANiTPRO pro shop.

DEFAULTS:

Captains are responsible for contacting opponents if unable to play the scheduled match. Opposition will receive entire points. The entire contest will be defaulted to opposition if a team fields less than three players.

DISPUTES:

Any disputes must be made in writing to Tennis Central within 48 hours of the completed contest (midweek@tenniscentral.co.nz). Tennis Central's decision will be final.

ENTRIES:

Online entry and payment by Wednesday 1st May. Entry fee \$785 payable to Tennis Central a/c 12-3141-0049151-00. Include team name as reference.

ENQUIRIES:

Sandra Calder midweek@tenniscentral.co.nz ph 385 9709