



WAIKATO MIDWEEK TENNIS INTERCLUB RULES for Division Mixed B

1. **Draw** - Every effort must be made to play on the date set out in the draw unless both teams agree to play on another day. If teams cannot agree to a mutual date, please ring Waikato Tennis Office for a decision. Home teams to contact opponents at least one week prior to the fixture to confirm venue and discuss any changes to listed players/reserves etc.
2. **Postponements**
 - a) If the day set for the fixture is wet, it should be replayed on the earliest convenient date to both teams. If both teams agree, a later start time may be made to allow for wet weather to improve. Wet weather affected matches must be completed by the proposed rain day catch up days identified on the draw.
 - b) If weather interrupts a fixture before its completion, it must continue from the exact point where play ceased, with the exact same team.
3. **Teams**
 - a) Teams and levels of any man entered will be checked by their club to make sure that they are being placed in the correct division. If a man needs to be added to a team after the start of the competition, then his level will need to be approved by their club and Waikato Tennis before he plays.
 - b) Teams shall be of four players, No.1 player is the highest ranked player in Match Hub and should be playing number one in doubles. Then it is up to the team to put their team in order for position 2, 3 and 4. A team may name up to 6 players, the rest to go into the pool of players for any team to utilise.
 - c) If any club enters more than one team in the same grade, a named player having played one match for one such team, may not in the same season play for the other team. If in doubt, please check with Waikato Tennis Trust Office.
 - d) All players must be affiliated to Waikato Tennis.
4. **Format – Mixed Div B**

The format for play will be – players 1 & 2 v 1 & 2 and 3 & 4 v 3 & 4; then 1 & 3 v 1 & 3 and 2 & 4 v 2 & 4; then 1 & 4 v 1 & 4 and 2 & 3 v 2 & 3.
Each match will be played to 9 with a 7 point tiebreak at 8 all.
5. **Reserves**

Any one of the six named players may play. Teams requiring a reserve should use a player of equal or lesser ability than the player he/she is replacing. Pool players can play any number of times for any team. If a reserve is used who is not on the team reserve list, permission must be sought by email from Waikato Tennis Office, admin@waikatotennis.org.nz . Failure to follow these rules may result in points being deducted.
6. **Injury**

If a player is injured after start of play, and is unable to continue playing, no replacement player can be used. Matches involving the injured member of the team shall be defaulted, except that any sets completed before injury occurs may be counted. If a player is injured in a warm-up before fixture commences, a player may be replaced, if there is no undue delay (within 30 minutes).
7. **Scoring – Mixed Div B**

6 matches to 9 will be played, the total number of matches won will be counted (1 point per match). The overall winning team will be awarded 2 bonus points. In the event of a tie on matches and games, the result will be a draw, with each team awarded 1 bonus point. Total points for the fixture should add up to 8. The winner of the competition will be the team with the most 'points'.

8. **Balls**

The host team shall provide a new can of Tecnifibre X-one balls for each round.

9. **Start time**

Players to arrive at venue at or before 9.00 am. **Play shall start by 9.15am**, unless an alternative starting time is arranged by mutual consent. Players arriving after 9.30 am shall forfeit the first match & after 10.00am the second match.

10. **The score sheet**

Sheets are to be filled in prior to play and in strict order of merit. Team sheets are to be signed by both captains as final evidence of the result of the fixture. Losing captains are responsible for emailing a fully completed team sheet to Tennis Waikato by Wednesday following the match. Email admin@waikatotennis.org.nz. First name and surname of the players (printed clearly) must be shown. Failure to forward a team sheet, or one that is not fully completed, will result in no points being awarded to the winning or losing team. Please ensure all details are filled in correctly on the team sheet.

Winning captains or a team member must enter their result on line on [Match Hub](#) by Wednesday – see result sheet instructions. In the event of a draw, the captain of the home team shall be held responsible for forwarding the results. Please fill in all the details at the top of the result sheet as well as the results of your matches. Double check combinations at beginning of play to ensure they are the same as written on the sheet. These are to be signed by both team captains and emailed in by the winning team, to reach the Interclub scrutineer, Waikato Tennis Trust email admin@waikatotennis.org.nz, by 5.00 pm on the Wednesday following the fixture.

11. **Promotion/Relegation**

Promotion relegation will not be done until the start of each season using the results from the previous year. If a new team has entered into a division then the team allocated to move into this division will play challenge matches.

12. **Dress code**

Only non marking shoes to be worn.

13. **Disputes**

Waikato Tennis Trust Office, whose decision shall be final, shall settle any disputes or matters not provided for in these rules. If disputes arise, all matches should still be played. In the event of a complaint being lodged, any team failing to observe this rule shall lose winning points. A team sheet signed by both captains indicates that the score is correct. If team captains do not agree, do not sign the result sheet.

14. **Results Sheet** - Before the start of play, the home team should fill in its team pairings on the result sheet, and the visiting team should give the host team a list of their team pairings in playing order before the start of play, so that the result sheet can then be completed.

15. **Wrong pairing** - If a wrong pairing is playing, and it is realised during the match that a mistake has been made, the team that has made the mistake will forfeit both affected matches. If the mistake is discovered after the match, the team that has made the mistake will forfeit both affected matches

16. **Defaults:** Please do your utmost: (a) to field a team for each interclub fixture, and (b) to accommodate the opposition with an alternative date if they are struggling to field a team through injury etc. All matches must be played. For matches not played, shared points will not be awarded.
17. **Home court advantage** - Host teams may play on the surface of their choice (if they have a choice).
18. **POOL PLAYER RULES**
- (a) The pool is designed for clubs that have exhausted their own reserves. The pool is to be used to have a player fill in for the team. If no pool players are available on agreement with Waikato Tennis, another club member of equal or lower standard may be used.
 - (b) Pool players must play in their nominated division/section or higher (not lower)
 - (c) Pool players cannot be named in existing teams.
 - (d) No restriction of availability to play in any team/s within the division.
 - (e) A record will be kept of matches played by pool players
 - (f) Waikato Tennis Trust admin@waikatotennis.org.nz must be contacted in writing before a pool player can be used. If this is not adhered to, no points will be allowed for the player used.
 - (g) No player can play for two teams.

COMMON RULES TO NOTE:

- **If you cannot see that a ball is definitely out, it must be called in!!!!** If you are unsure, the ball must be deemed to be in - there should be no playing two!!
- **Self Umpiring** - see separate attached sheet.
- **Racquet over net** – a player may contact the ball on his/her side of the net and follow through on opponents' side of the net without touching the net. A player cannot make contact on the opponents' side of the net unless it has bounced on their side first. At no time can a player, their racquet or clothing touch the net during play.
- **Out calls** - it is common practice to call the balls at your end and let the opposition call the balls from their end. Ensure when the ball is out, to call it out, otherwise the opposition may think the ball is in. Server to call the score out loud after each point.
- **Foot fault** – Self umpired games cannot call foot faults. You can request an opposition player to watch their foot faults.
- **Ball on court** – Anyone can call a let at any time – but it must be immediate.
- **Wheelchair Tennis Players** – Under International Tennis Rules, are able to play in able bodied competitions. The main difference to their playing rules is they are allowed two bounces – able bodied players one bounce. All other rules are the same.